
Energy Landscape of 3D Codes

"We prove that any sequence of local errors mapping a ground state of a [stabilizer Hamiltonian with no string-like logical operators] to an orthogonal ground state must cross an energy barrier growing at least as a logarithm of the lattice size."

On the energy landscape of 3D spin Hamiltonians with topological order

Bravyi, Haah 2011 arXiv: 1105.4159

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Stabilizer Notation

Let $\Lambda = \{1, \dots, L\}^D$ be a D -dimensional cubic lattice, where sites $u \in \Lambda$ correspond to a finite number of qubits. Define a Hamiltonian:

$$H = - \sum_{a=1}^M G_a$$

Where each G_a is a local Pauli operator acting on and $\mathcal{G} = \langle G_1, \dots, G_M \rangle$ is an abelian group called the stabilizer group of the code. The generators G_a act non-trivially only on the elementary cubes of Λ , which can always be done by coarse-graining.

We assume that H is frustration-free: the ground state ψ_0 of H satisfies $G_a \psi_0 = \psi_0$ for all a . This follows if the generators are independent and $-I \notin \mathcal{G}$.

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Defects, Syndromes, and the Vacuum

Consider a multi-qubit Pauli operator E implementing an error, so that $\psi = E \psi_0$ is an excited eigenstate of H which satisfies $G_a \psi = \pm \psi$ for each a , depending on whether E commutes or anticommutes with G_a .

The ground states of stabilizer Hamiltonians are topologically ordered, in a sense we'll soon define. Borrowing terms from physics, these ordered ground states are called **vacuum** and the flipped generators $G_a \psi = -\psi$ in an excited state are called **defects**.

The set of defects created by applying E to the vacuum is called the **syndrome** of E , and does not depend on the choice of ground state. An excited state with m defects has energy $2m$ above the ground state.

If the action of E on the vacuum creates no defects, then E is either a stabilizer or a logical operator.

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Topological Order

Intuitively, a Hamiltonian is said to have **topological order** if it has a degenerate ground state and different ground states are locally indistinguishable.

To define "locally indistinguishable" requires a length scale L_{TQO} that is bounded as $L_{\text{TQO}} \geq L^\beta$ for some constant β . For any Pauli operator V of size less than L_{TQO} and any distinct ground states $|0\rangle, |1\rangle$ of H we have:

$$\langle 1 | V | 0 \rangle = 0 \quad \text{and}$$

$$\langle 1 | V | 1 \rangle = \langle 0 | V | 0 \rangle$$

From this definition we see that stabilizer Hamiltonians have topological order, where L_{TQO} corresponds to the code distance, which is typically $\sim L$.

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Locality of Neutral Defect Clusters

A cluster of defects is called **neutral** if it can be created from the vacuum by a single Pauli operator E without creating any other defects. Otherwise it is called **charged**.

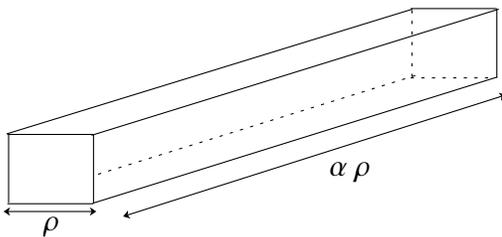
Example: In the toric code, flipping a single qubit produces two defects (neighboring plaquettes). There's no Pauli operator that will produce exactly one defect, so a single defect by itself is charged, while a pair of defects created together by some Pauli operator are neutral.

The terminology is an analogy from physics, where conservation of e.g. electric charge means that a set of particles created from the vacuum in the same event will have a total charge of zero, because the vacuum is neutral.

A stronger version of topological order requires that neutral defects can be created locally: if S is a neutral cluster of defects and $C_{\min}(S)$ is the smallest cube that encloses S , then S can be created from the vacuum by a Pauli operator supported on $\mathcal{B}_1(C_{\min}(S))$.

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No-Strings Rule



A Pauli operator E is a logical string segment with parameters (ρ, α) if the set of defects S created by applying E to the vacuum satisfies $S \subseteq A_1 \cup A_2$ where A_1 and A_2 (called **anchor regions**) are disjoint cubes of linear size ρ at a distance $\alpha \rho$ apart from each other.

Definition ("no strings rule"): A code has no string-like logical operators if there exists a constant α such that all logical string segments with aspect ratio greater than α have neutral anchor regions.

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Error Paths and Energy Barriers

A sequence E_1, \dots, E_T is an **error path** for the logical operator \bar{P} if each E_i is a local Pauli operator and $\bar{P} = E_T \dots E_2 E_1$.

Applying this sequence of errors to a ground state ψ_0 generates a syndrome history $\{S(t)\}_{t=0, \dots, T}$, where $S(0) = \emptyset$ and $\psi(T) = \emptyset$ are vacuum, and $S(t)$ are non-empty sets of defects.

The operator \bar{P} has **energy barrier** ω if the syndrome history for any error path for \bar{P} contains a syndrome with at least ω defects.

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Bounds on the Energy Barrier

Both theorems apply to any stabilizer Hamiltonian that obeys the topological order condition and the no-strings rule:

Theorem 1. The energy barrier for any logical operator is at least $c \log L$, where L is the lattice size and c is a constant.

Theorem 2. Let S be a neutral cluster of defects containing a charged cluster $S' \subseteq S$ of diameter r such that there are no other defects within distance R from S' . If $r + R < L_{\text{TQO}}$, then the energy barrier for creating S from the vacuum is at least $c \log R$ for some constant c .

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Coarse-Graining for Theorem 1

For each positive integer p define a coarse-grained lattice with elementary unit of length:

$$\xi(p) = (10\alpha)^p$$

Definition: A syndrome S is **sparse** at level p if it is contained in a disjoint union of level- p elementary cubes which are all at least a distance $\xi(p + 1)$ apart from each other, otherwise S is **dense** at level- p .

To prove theorem 1 we will show that a syndrome which is dense at levels $0, \dots, p$ contains at least p defects, and that logical operators for a code satisfying the no-strings rule are dense to a level of at least $p_{\text{Max}} = \Omega(\log L)$.

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Dense Syndrome Lemma

Lemma. Suppose a syndrome S is dense at all levels $0, \dots, p$, then S contains at least $p + 2$ defects.

Proof. Let $C_1^{(0)}, \dots, C_g^{(0)}$ be level-0 elementary cubes containing $S(t)$. Since S is dense at level 0 there exists a pair $C_a^{(0)}, C_b^{(0)}$ such that $C_a^{(0)} \cup C_b^{(0)}$ is contained in a level-1 elementary cube $C_{a,b}^{(1)}$. But S is also dense at level 1 so there must be a another $C_c^{(0)} \not\subseteq C_{a,b}^{(1)}$ and hence $g \geq 3$. Continuing in this way we arrive at $g \geq p + 2$.

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Coarse-Grained Syndrome Histories

Given an error path E_1, \dots, E_T define a syndrome history $\{S(t)\}_{t=0, \dots, T}$, where $S(t)$ is the set of defects obtained by applying $E_t \dots E_1$ to the vacuum.

Define the level p coarse-grained syndrome history as the subsequence of $\{S(t)\}$ consisting of operators which are dense at all levels $0, \dots, p - 1$.

Let $S(t')$ and $S(t'')$ be a consecutive pair of level p syndromes. The product of all single-qubit errors E_j that occurred between $S(t')$ and $S(t'')$ is called a level p error operator.



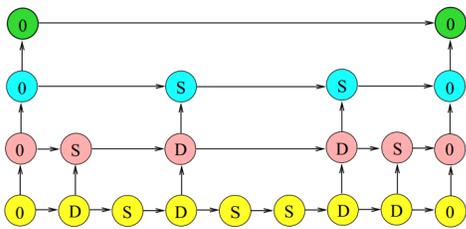
Localizing Level- p Errors

Informally, if $\xi(p)$ is sufficiently smaller than L_{TQO} , then any error operator at level p is equivalent to a level p local operator, modulo stabilizers.

Lemma. Let S' and S'' be a consecutive pair of syndromes in the level- p syndrome history, connected by the level- p error E , and let m be the maximum number of defects in the syndrome history. If $4m(2 + \xi(p)) \leq L_{TQO}$ then there exists an error \tilde{E} supported on $\mathcal{B}_{\xi(p)}(S' \cup S'')$ such that $E\tilde{E}$ is a stabilizer.



Proof of Theorem 1



Proof of Theorem 1. Given a non-trivial logical operator \bar{E} , let p_{\max} be the least value of p for which the level- p_{\max} syndrome history consists of a single level- p_{\max} error E mapping the vacuum to itself. If $4m(2 + \xi(p)) \leq L_{TQO}$ then we can apply the above lemma, and since $\tilde{E} = I$ this implies that E must be a stabilizer, which contradicts the assumption that E is non-trivial. Therefore $4m(2 + \xi(p)) \geq L_{TQO}$, so $p_{\max} = \Omega(\log L_{TQO}) = \Omega(\log L)$.



Open Questions

How to perform error correction to extract encoded information from these 3D codes?

Is strong self-correction of the kind observed in the 4D toric code possible in 3D?

What about self-correcting memories which are not based on stabilizer Hamiltonians?

